**Task 3 - Process ideas**

Based on the information I have read, I would like to propose an action plan for testing this mobile application.

First of all, I suggest looking at the existing requirements in Trello, and designs in Figma to overview the product, determine its purpose, and create a list of devices and OS systems that we should support. Since it is said that there are no detailed requirements and the release is planned in 2-3 months, first, we need to do smoke testing of the latest version to check whether the product works at all. If the product works, then you can make critical path testing. You should download and install, update, and delete the application.

If there are no critical bugs, and the developers are still adding some functionality, then regression testing should be done before the release. As the product is intended for UK users, you need to use a VPN, and perform a localization and internationalization check, time permitting of course. Depending on whether it is known which operating systems the application should work on, cross-platform and cross-browser (in case it’s a web app) testing should be carried out if there is time.

As for tools, you can use Postman for API testing. Use ADB or Android Studio to collect logs, which will help developers to understand the problem. Considering the financial capabilities of the company, it is possible and better to use real devices for testing. If the budget is limited, you can use emulators such as Android Studio and Xcode, depending on the requirements for operating systems. In case it’s a web application you can check requests to the server by using Fiddler and also view the errors in the logs in the developer tools in the console. If you need to check the performance of the product, you can use the Performance tab in the developer tools. To do load testing, there is such an instrument as Jmeter.

Since there is no time to complete detailed test documentation, and there is no information on whether the project will continue in the future, it is worth writing checklists for planning the tester's work, because the priority will be product checks and not detailed documentation.

If the project develops, you can offer to keep detailed test documentation - test plan, test cases, test reports, as it helps the work of testers, especially if new colleagues - testers - join the team.